



## TerraCity Quick Guide

- 1 Turn On/Off
- 2 Terrain Field
- 3 Satellite Image/Map Field
- 4 Map Preview Expander
- 5 Map Zoom Slider
- 6 Center Image On GUI Screen
- 7 Rotate Image 90° Counterclockwise
- 8 Rotate Image 90° Clockwise
- 9 Color Picker To Select Color From Map For Placement
- 10 Selected Color Name
- 11 Damping Factor To Widen Selected Color's RGB Range
- 12 Analyze Percentage Of Selected Color In Image
- 13 Accuracy Factor For Color Analyzer
- 14 Analyzer Results Info
- 15 Step By Step Help Box
- 16 GENERATE CITY Button To Start City Creating
- 17 Enable/Disable Building Types
- 18 Current Building Model In Preview
- 19 Slider To Select Available Building Type Models
- 20 Thumbnail Preview Of The Selected Building Model
- 21 Texture Engine (Texturizes Building Models) On/Off
- 22 Enable/Disable Building Parts (Materials)
- 23 Shader Selection For Each LOD in Models' Parts
- 24 Current Texture In Preview
- 25 Slider To Select Available Textures
- 26 Thumbnail Preview Of The Selected Texture
- 27 X-Y Tiling Of The Building Part Textures
- 28 Lighten/Darken Building Parts Textures
- 29 Min-Max Slider For Lighten/Darken Textures
- 30 Min-Max Field For Lighten/Darken Textures
- 31 Material Type For The Texture Engine While Generating Materials
- 32 Batching Method For City Buildings
- 33 Initial Height Scale Of The Building
- 34 Random Variation Factor On Buildings' Height Scale
- 35 Initial Width/Length Scale Of The Building
- 36 Random Variation Factor On Buildings' Width/Length Scale
- 37 Random Position For Placing Buildings
- 38 Starting Rotation Angle For Placing Buildings
- 39 Ending Rotation Angle For Placing Buildings
- 40 Same Rotation Angle For All Buildings
- 41 Density Percentage Of The Placing Apartments
- 42 Density Percentage Of The Placing Houses
- 43 Density Percentage Of The Placing Towers
- 44 Tower Buildings Spread Factor From City Center
- 45 City Center Spread Info
- 46 Set Assigned Densities And Get Info For The Set Up City
- 47 City Info And Stats For Set Up Options Before City Creation
- 48 Control Maximum Buildings Number Limit For Placing
- 49 Select LOD Layer Preview In Editor For Inserted City
- 50 LOD Selection
- 51 Set Preview Of Selected LOD
- 52 General Settings Expander
- 53 Enable/Disable Console Hints & Logs
- 54 Enable/Disable Sound Notification On City Creation Complete
- 55 Link Button To TerraUnity Website